

# Play a piece of music

**Hardware requirements:** mBot/mCore Control Panel **Implementation:** Upload the program to Arduino

### **Example programs**

```
mBot Program

wait until on board button pressed 

play tone on note C4 beat Half

play tone on note C4 beat Half

play tone on note G4 beat Half

play tone on note G4 beat Half

play tone on note G4 beat Half

play tone on note A4 beat Half

play tone on note A4 beat Half

play tone on note G4 beat Half

play tone on note G4 beat Half

play tone on note G4 beat Half
```

### **Script description**



This block indicates that if is triggered, the following block scripts will

be executed; if Event is not triggered, the following block scripts will not be executed. In this example the following scripts are triggered when th onboard button is pressed.



Define the tone and rhythms of the buzzer.

## **Knowledge points**

#### Point 1 Play the tone block

There are two drop-down menus in

block play tone on note C4\* beat Half\* defining tone and rhythm respectively.

- 1) C/D/E/F/G/A/B in the tone menu define the name of the tone, mapping to Do/Re/Mi/Fa/So/La/Ti of C major. The number behind a tone stands for different pitches, C4 for standard middle C, and C5 for higher octave and C3 for low octave.
- 2) one second/one eighth/full/double length in beat menu are length, full length for 1 and its one second is 0.5, and its double is 2 seconds, and so on.



musical alphabet	solfège	numbered musical notation
С	DO	1
D	RE	2
E	MI	3
F	FA	4
G	SO	5
Α	LA	6
В	TI	7

Pitch name table



No. If you rewrite the script as shown in the following figure and you use "If" and "then", the program will quickly determine whether the on-board button is pressed; if not, it will proceed automatically without waiting until the condition is true. So you cannot achieve the example effects when you make the replacement. To achieve



```
mBot Program

if on board button pressed then

play tone on note C4* beat Half*

play tone on note C4* beat Half*

play tone on note G4* beat Half*

play tone on note G4* beat Half*

play tone on note A4* beat Half*

play tone on note A4* beat Half*

play tone on note G4* beat Half*

play tone on note G4* beat Half*

play tone on note G4* beat Half*
```

The example effects cannot be achieved when you make the replacement.



### **Extended tasks**

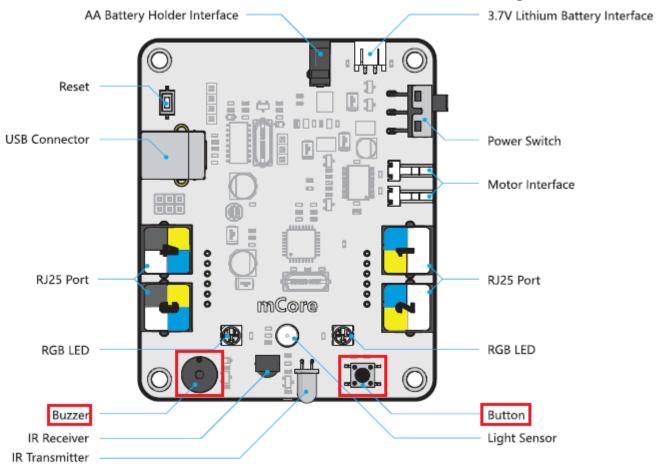
## Task 1

Refer to Little Star and complete the other segments of the music.

musical alphabet	solfège	numbered musical notation
CCGGAAG- FFEEDDC- GGFFEED- GGFFEED- CCGGAAG- FFEEDDC-	Do Do So So La La So Fa Fa Mi Mi Re Re Do So So Fa Fa Mi Mi Re So So Fa Fa Mi Mi Re Do Do So So La La So Fa Fa Mi Mi Re Re Do	1155665- 4433221- 5544332- 5544332- 1155665- 4433221-

**Task 2**Refer to other music notations and write more music programs, such as "Are You Sleeping".

# Attached -mCore main control board buzzer and onboard button diagram



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